```
PPPPPPPPPPP    LLL                     IIIIIIIII    RRRRRRRRRRR    TTTTTTTTTTTTTTT    LLL
PPPPPPPPPPP    LLL                     IIIIIIIII    RRRRRRRRRRR    TTTTTTTTTTTTTTT    LLL
PPPPPPPPPPP    LLL                     IIIIIIIII    RRRRRRRRRRR    TTTTTTTTTTTTTTT    LLL
PPP       PPP  LLL                        III       RRR       RRR        TTT          LLL
PPP       PPP  LLL                        III       RRR       RRR        TTT          LLL
PPP       PPP  LLL                        III       RRR       RRR        TTT          LLL
PPP       PPP  LLL                        III       RRR       RRR        TTT          LLL
PPP       PPP  LLL                        III       RRR       RRR        TTT          LLL
PPPPPPPPPPP    LLL                        III       RRRRRRRRRRR          TTT          LLL
PPPPPPPPPPP    LLL                        III       RRRRRRRRRRR          TTT          LLL
PPPPPPPPPPP    LLL                        III       RRRRRRRRRRR          TTT          LLL
PPP           LLL                         II        RRR   RRR            TTT          LLL
PPP           LLL                         III       RRR   RRR            TTT          LLL
PPP           LLL                         III       RRR    RRR           TTT          LLL
PPP           LLL                         III       RRR    RRR           TTT          LLL
PPP           LLL                         III       RRR     RRR          TTT          LLL
PPP           LLLLLLLLLLLLLL  IIIIIIIII    RRR       RRR     TTT    LLLLLLLLLLLLLL
PPP           LLLLLLLLLLLLLL  IIIIIIIII    RRR       RRR     TTT    LLLLLLLLLLLLLL
PPP           LLLLLLLLLLLLLL  IIIIIIIII    RRR       RRR     TTT    LLLLLLLLLLLLLL
```

```
PPPPPPPP   LL              IIIIII   HH      HH  EEEEEEEEEE  EEEEEEEEEE  PPPPPPPP
PPPPPPPP   LL              IIIIII   HH      HH  EEEEEEEEEE  EEEEEEEEEE  PPPPPPPP
PP      PP LL                II     HH      HH  EE          EE          PP      PP
PP      PP LL                II     HH      HH  EE          EE          PP      PP
PP      PP LL                II     HH      HH  EE          EE          PP      PP
PPPPPPPP   LL                II     HHHHHHHHHH  EEEEEEE     EEEEEEE     PPPPPPPP
PPPPPPPP   LL                II     HHHHHHHHHH  EEEEEEE     EEEEEEE     PPPPPPPP
PP         LL                II     HH      HH  EE          EE          PP
PP         LL                II     HH      HH  EE          EE          PP          ....
PP         LL                II     HH      HH  EE          EE          PP          ....
PP         LLLLLLLLLL       IIIIII  HH      HH  EEEEEEEEEE  EEEEEEEEEE  PP          ....
PP         LLLLLLLLLL       IIIIII  HH      HH  EEEEEEEEEE  EEEEEEEEEE  PP          ....


LL              IIIIII   SSSSSSSS
LL              IIIIII   SSSSSSSS
LL                II   SS
LL                II   SS
LL                II   SS
LL                II     SSSSSS
LL                II     SSSSSS
LL                II           SS
LL                II           SS
LL                II           SS
LL                II           SS
LLLLLLLLLL      IIIIII   SSSSSSSS
LLLLLLLLLL      IIIIII   SSSSSSSS
```

```
                    0000      1                .title pli$heep - pl1 runtime heep allocation
                    0000      2                .ident /1-003/                            ; Edit WHM1003
                    0000      3
                    0000      4        ;******************************************************************************
                    0000      5        ;*                                                                            *
                    0000      6        ;*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY                                   *
                    0000      7        ;*  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.                    *
                    0000      8        ;*  ALL RIGHTS RESERVED.                                                      *
                    0000      9        ;*                                                                            *
                    0000     10        ;*  THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED     *
                    0000     11        ;*  ONLY IN  ACCORDANCE WITH  THE  TERMS  OF  SUCH  LICENSE  AND WITH THE     *
                    0000     12        ;*  INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR  ANY  OTHER     *
                    0000     13        ;*  COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY     *
                    0000     14        ;*  OTHER PERSON.  NO TITLE TO AND OWNERSHIP OF  THE  SOFTWARE IS  HEREBY     *
                    0000     15        ;*  TRANSFERRED.                                                              *
                    0000     16        ;*                                                                            *
                    0000     17        ;*  THE INFORMATION IN THIS SOFTWARE IS  SUBJECT TO CHANGE WITHOUT NOTICE     *
                    0000     18        ;*  AND  SHOULD  NOT  BE  CONSTRUED AS  A COMMITMENT BY DIGITAL EQUIPMENT     *
                    0000     19        ;*  CORPORATION.                                                              *
                    0000     20        ;*                                                                            *
                    0000     21        ;*  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE  OR  RELIABILITY OF ITS     *
                    0000     22        ;*  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.                   *
                    0000     23        ;*                                                                            *
                    0000     24        ;*                                                                            *
                    0000     25        ;******************************************************************************
                    0000     26
                    0000     27        ;++
                    0000     28        ; facility:
                    0000     29        ;
                    0000     30        ;       VAX/VMS PL1 runtime library.
                    0000     31        ;
                    0000     32        ; abstract:
                    0000     33        ;
                    0000     34        ;       Runtime routines to allocate and deallocate heep space.
                    0000     35        ;
                    0000     36        ; author: R. Heinen  16-dec-1978
                    0000     37        ;
                    0000     38        ; modifications:
                    0000     39        ;
                    0000     40        ;       1-002
                    0000     41        ;       Modified both routines, to allow them be called with different
                    0000     42        ;       number of parameters and so work for the controlled variable.
                    0000     43        ;                              Alex Wu  03/24/82
                    0000     44        ;
                    0000     45        ;       add the new routine - PLI$ALLOCATION to return the number of
                    0000     46        ;       generation that a controlled variable has been allocated.
                    0000     47        ;                              Alex Wu  03/30/82
                    0000     48        ;
                    0000     49        ;       1-003   Bill Matthews   29-September-1982
                    0000     50        ;
                    0000     51        ;       Invoke macros $defdat and rtshare instead of $defopr and share.
                    0000     52        ;
                    0000     53        ;
                    0000     54        ;
                    0000     55        ; external definitions
                    0000     56        ;
                    0000     57        ;
```

```
0000    58 ;
0000    59 ; local data
0000    60 ;
0000    61
0000    62         rtshare
```

PLI$HEEP   I 6
1-003   - pl1 runtime heep allocation   16-SEP-1984 02:21:23 VAX/VMS Macro V04-00   Page 3
                                      pli$aloheep - allocate heep space   6-SEP-1984 11:38:35 [PLIRTL.SRC]PLIHEEP.MAR;1   (1)

```
                                    0000      64                    .sbttl pli$aloheep - allocate heep space
                                    0000      65  ;++
                                    0000      66  ;  pli$alocheep - allocate heep space
                                    0000      67  ;
                                    0000      68  ; functional description:
                                    0000      69  ;
                                    0000      70  ; This routine allocates a memory block using "lib$get_vm".
                                    0000      71  ; The alloocated block is a longword (or two longword) bigger in order to
                                    0000      72  ; save the allocated size (and/or the previous pointer) in the block itself.
                                    0000      73  ; The size is stored in the first longword (the pointer is save in the first
                                    0000      74  ; longword).  The returned address
                                    0000      75  ; is the address of the actual free space.
                                    0000      76  ;
                                    0000      77  ; inputs:
                                    0000      78  ;
                                    0000      79  ;       (ap) = 2 (or 3 for the controlled variables)
                                    0000      80  ;       4(ap) = longword size
                                    0000      81  ;       8(ap) = address to store address of the data
                                    0000      82  ;       12(ap) = address to the current block -- if exist
                                    0000      83  ;
                                    0000      84  ; outputs:
                                    0000      85  ;
                                    0000      86  ;       r0 = success indicator fixed binary(32)
                                    0000      87  ;
                                    0000      88  ; r0 =   ss$_normal for success
                                    0000      89  ;        lib$_insvirmem - insufficient memory for request
                                    0000      90  ;        lib$_badblosiz - bad size parameter
                                    0000      91  ;
                                    0000      92  ; If an error is indicated by r0 then the returned address is 0.
                                    0000      93  ; and the error is signalled.
                                    0000      94  ;--
                          0000      0000      95                    .entry pli$alocheep,0
                                    0002      96
               08 BC      D4        0002      97                    clrl    a8(ap)               ; assume allocation failure
     7E   04 AC   04       C1       0005      98                    addl3   #4,4(ap),-(sp)       ; build following arg list
               6C   02     D1       000A      99                    cmpl    #2,(ap)              ; based ?
                    03     13       000D     100                    beql    10$                  ; less than or equal then yes
               6E   04     C0       000F     101                    addl2   #4,(sp)              ; one more longword for pointer
                    7E     D4       0012     102  10$:              clrl    -(sp)                ; address to return address
                    6E     9F       0014     103                    pushab  (sp)
               08 AE       9F       0016     104                    pushab  8(sp)
     00000000'GF   02     FB       0019     105                    calls   #2,g^lib$get_vm      ; allocate the memory
               14 50       E9       0020     106                    blbc    r0,20$               ; if low clear then error
               50      8ED0        0023     107                    popl    r0                   ; get address of allocated space
               80      8ED0        0026     108                    popl    (r0)+                ; insert size in buffer
               6C   02     D1       0029     109                    cmpl    #2,(ap)              ; based ?
                    04     13       002C     110                    beql    15$                  ; less than or equal than yes
          80   0C AC       D0       002E     111                    movl    12(ap),(r0)+         ; save pointer
               08 BC       50 D0    0032     112  15$:              movl    r0,a8(ap)            ; return address of allocated memory
                    04     DD       0036     113                    ret
                    50     DD       0037     114  20$:              pushl   r0                   ; signal error condition
     00000000'GF   01     FB       0039     115                    calls   #1,g^lib$signal
                    04            0040     116                    ret
```

PLI$HEEP
1-003

J 6

- pl1 runtime heap allocation   16-SEP-1984 02:21:23   VAX/VMS Macro V04-00   Page 4
pli$freeheep - deallocate heep space   6-SEP-1984 11:38:35   [PLIRTL.SRC]PLIHEEP.MAR;1   (1)

```
                          0041    118              .sbttl pli$freeheep - deallocate heep space
                          0041    119 ;++
                          0041    120 ; pli$freeheep - deallocate heep space
                          0041    121 ;
                          0041    122 ; functional description:
                          0041    123 ;
                          0041    124 ; This routine is the complementary routine to "pli$alocheep".
                          0041    125 ; The memory is retured via "lib$free_vm".
                          0041    126 ;
                          0041    127 ; inputs:
                          0041    128 ;
                          0041    129 ;        (ap) = 1 (or 2 for the controlled variables)
                          0041    130 ;        4(ap) = address of memory
                          0041    131 ;        8(ap) = address of the based pointer -- if exist
                          0041    132 ;
                          0041    133 ; The block must have been allocated using "pli$aloheep".
                          0041    134 ;
                          0041    135 ; outputs:
                          0041    136 ;
                          0041    137 ;        For the controlled variables, there is a side effect on the
                          0041    138 ;        based pointer a8(ap)
                          0041    139 ;        r0 = success indicator fixed binary(32)
                          0041    140 ;
                          0041    141 ; r0 =  ss$_normal for success
                          0041    142 ;        lib$_badblosiz - incorrect block size parameter
                          0041    143 ;--
                   0000   0041    144              .entry pli$freeheep,0
                          0043    145
  50    04 AC  04  C3     0043    146              subl3   #4,4(ap),r0          ; address block size or pointer longword
           6C  01  D1     0048    147              cmpl    #1,(ap)              ; based variable ?
           07  13         004B    148              beql    30$                  ; less than or equal than yes
     08 BC  60  D0        004D    149              movl    (r0),a8(ap)          ; save previous block pointer
        50  04  C2        0051    150              subl2   #4,r0                ; adress to block size
           50  DD         0054    151 30$:         pushl   r0                   ; put address in memory
           6E  9F         0056    152              pushab  (sp)                 ; set up arg list
           50  DD         0058    153              pushl   r0                   ;
00000000'GF  02  FB       005A    154              calls   #2,g^lib$free_vm     ; free the memory
           04             0061    155              ret
```

PLI$HEEP
1-003

K 6

- pl1 runtime heep allocation   16-SEP-1984 02:21:23   VAX/VMS Macro V04-00   Page   5
pli$allocation - return number of time t 6-SEP-1984 11:38:35   [PLIRTL.SRC]PLIHEEP.MAR;1   (1)

```
                        0062    157                    .sbttl pli$allocation - return number of time that has been allocated
                        0062    158    ;++
                        0062    159    ; pli$allocation - return number of time that has been allocated
                        0062    160    ;
                        0062    161    ; functional description:
                        0062    162    ;
                        0062    163    ; This routine perform the builtin funtion ALLOCATION which return the
                        0062    164    ; generations that a controlled variable has been allocated.  It walks
                        0062    165    ; through the link list and increment the count each time looks at a
                        0062    166    ; new block until the end of the list (null pointer).
                        0062    167    ;
                        0062    168    ; inputs:
                        0062    169    ;
                        0062    170    ;        (ap) = 2
                        0062    171    ;        4(ap) = address of the current active block
                        0062    172    ;        8(ap) = address of the return value
                        0062    173    ;
                        0062    174    ; The block must have been allocated using "pli$aloheep".
                        0062    175    ;
                        0062    176    ; outputs:
                        0062    177    ;
                        0062    178    ;        8(ap) contains the return value
                        0062    179    ;--
                0000    0062    180                    .entry pli$allocation,0
                        0064    181
        08 BC   D4      0064    182                    clrl    a8(ap)              ; initialize the counter
     50 04 AC   D0      0067    183                    movl    4(ap),r0            ; get the pointer
        08      13      006B    184                    beql    30$                 ; if null pointer then done
        08 BC   D6      006D    185    10$:            incl    a8(ap)              ; increment the counter
     50 70      D0      0070    186                    movl    -(r0),r0            ; get previous block address
        F8      12      0073    187                    bnequ   10$                 ; keep looping if not null pointer
                04      0075    188    30$:            ret
                        0076    189
                        0076    190                    .end
```

```
LIB$FREE_VM      ********   X   01
LIB$GET_VM       ********   X   01
LIB$SIGNAL       ********   X   01
PLI$ALLOCATION   00000062  RG   01
PLI$ALOCHEEP     00000000  RG   01
PLI$FREEHEEP     00000041  RG   01
```

+------------------+
! Psect synopsis !
+------------------+

```
PSECT name                    Allocation        PSECT No.  Attributes
----------                    ----------        ---------  ----------
.  ABS  .                     00000000  (    0.)  00 (  0.)  NOPIC  USR   CON   ABS   LCL NOSHR NOEXE NORD  NOWRT NOVEC BYTE
_PLI$CODE                     00000076  (  118.)  01 (  1.)   PIC   USR   CON   REL   LCL  SHR   EXE   RD   NOWRT NOVEC LONG
```

+---------------------------+
! Performance indicators !
+---------------------------+

```
Phase                  Page faults   CPU Time       Elapsed Time
-----                  -----------   --------       ------------
Initialization              9        00:00:00.05    00:00:00.59
Command processing         68        00:00:00.54    00:00:01.51
Pass 1                     61        00:00:00.55    00:00:01.26
Symbol table sort           0        00:00:00.00    00:00:00.00
Pass 2                     43        00:00:00.38    00:00:00.60
Symbol table output         1        00:00:00.01    00:00:00.01
Psect synopsis output       1        00:00:00.02    00:00:00.02
Cross-reference output      0        00:00:00.00    00:00:00.00
Assembler run totals      183        00:00:01.56    00:00:04.00
```

The working set limit was 750 pages.
2560 bytes (5 pages) of virtual memory were used to buffer the intermediate code.
There were 10 pages of symbol table space allocated to hold 6 non-local and 6 local symbols.
190 source lines were read in Pass 1, producing 17 object records in Pass 2.
1 page of virtual memory was used to define 1 macro.

+---------------------------+
! Macro library statistics !
+---------------------------+

```
Macro library name                          Macros defined
------------------                          --------------
_$255$DUA28:[PLIRTL.OBJ]PLIRTMAC.MLB;1            1
_$255$DUA28:[SYSLIB]STARLET.MLB;2                 0
TOTALS (all libraries)                           1
```

3 GETS were required to define 1 macros.

There were no errors, warnings or information messages.

MACRO/ENABLE=SUPPRESSION/DISABLE=TRACEBACK/LIS=LIS$:PLIHEEP/OBJ=OBJ$:PLIHEEP MSRC$:PLIHEEP/UPDATE=(ENH$:PLIHEEP)+LIB$:PLIRTMAC/LIB

PLIFORMAT
LIS

PLIGETBUF
LIS

PLIMSGTXT
LIS

PLIGETEDI
LIS

PLIHEEP
LIS

PLIPUTFIL
LIS

PLIRMSBIS
LIS

PLIRECOPT
LIS

PLIOPEN
LIS

PLIREAD
LIS

PLIPROTEC
LIS

PLIREWRIT
LIS

PLIGETLIS
LIS

PLIPUTEDI
LIS

PLIPKDIVL
LIS

PLIPUTLIS
LIS

PLIMSGPTR
LIS

PLIPKDIVS
LIS

PLIPUTBUF
LIS

PLIGETFIL
LIS